# Agenda ZGI:kompakt









## DAY 1

### 9.00am Welcome & Warm-up

- Icebreaker & introductions (20min)
- Short presentation of the Social Entrepreneurship Akademie and the organizer (10min)
- Introduction to Design Thinking "Whose life is it" (50min)

### 10.20am MODULE 1: Introduction to Social Entrepreneurship I

- Comparison of different definitions
- Development of social entrepreneurship

### **11.00am** Short Break (flexible)

### 11.10am MODULE 1: Introduction to Social Entrepreneurship II

- Social entrepreneurship today: the ecosystem in Germany and Europe
- Examples of successful social entrepreneurs

### **1.oopm** Lunch Break (flexible)

### 2.oopm MODULE 2: Methods & Instruments I (Business Modelling)

- 5 key questions to develop and implement my own social enterprise (45min)
- Presentation of a social entrepreneur ("Live Case") of the region (6omin)
- Introduction of Business Modell Canvas for Social Entrepreneurs (5 min)
- Exercise Filling out the Business Model Canvas for "Live Case" (70min)

### 5.00pmEnd of Day 1 (incl. short wrap-up and outlook day 2)







# DAY 2

### og.ooam Welcome and Warm-up

• Icebreaker (15min)

### o9.15am MODULE 3: Impact – how to communicate my impact?

- Introduction Impact Measurement
  - o General use of documenting impact
  - o Models to capture social impact
  - The Social Reporting Standard (SRS)

### 10.00am MODULE 3: Scaling – how to maximize my impact?

- Typical Strategies for Scaling up (15 min)
- Team exercise with gallery walk (6omin)

### **11.15am** Short Break (flexible)

### 11.25am MODULE 4: Ideation – Development of an own social startup idea

- Short Introduction in Design Thinking and start of idea generation (10min)
- Development of own ideas based on certain topics provided beforehand (ca. 85min flexible)
- **1.oopm** Lunch Break (flexible)

#### 2.oopm MODULE 4: Ideation – II

- Elaboration of business models based on given questions and the Business Model Canvas (ca. 105min, flexible)
- Prototyping Preparation of the pitch (15min)

### 4.oopm MODULE 4: Team pitch

- Peer Learning Process
- Award for the best team

### 3.45pmWrap-up, Feedback Round, Certificates

5.oopmEnd



